

Art

YEAR 8-ART, DESIGN AND FOOD



Powerful knowledge and Application

- To be able to draw from observation using a range of measuring strategies
- To be able to draw a range of shapes and forms using the principles of perspective
- To understand how to use positive and negative space to ensure drawings are accurate and in proportion
- To understand how to use a range of tones to create depth, contrast and texture
- To know a range of basic painting techniques and be able to apply them consistently
- To be able to print using at least one art printing technique

Design Powerful knowledge and Application Term 1.5 • Two groups of plastics – thermoplastics and thermosets • Two groups of plastics – thermoplastics and thermosets

- methods of manipulating plastics in a workshop
- Industrial methods of manufacturing plastics and its impact on products and people
- The impact of designers/people on the environment the role manufacturing, resource gathering has on the world.
- Soft soldering electronic components
- The impact of standard components on designers and consumers
- To be able to draw in isometric using a grid and free hand to generate design ideas
- Be able to use CAD to measure and draw parts to fit and solve problems
- To know about sensors and how they fit into electrical systems linking to programming a microbit.



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Food

Term 1.5

Powerful knowledge and Application

• Know how to design and create healthy balanced meals that link to the government's recommendations – The Eatwell Guide.

- Know the hazards that can occur within the kitchen environment through hygiene & kitchen safety practices.
- To know a range of different food types and identify the 5 main nutrient groups they link to, making links to the function of the body.
- To be able to analyse and describe foods through sensory analysis.
- Be able to reflect on prior learning and outcomes in order to make judgements to improve practices by evaluation.